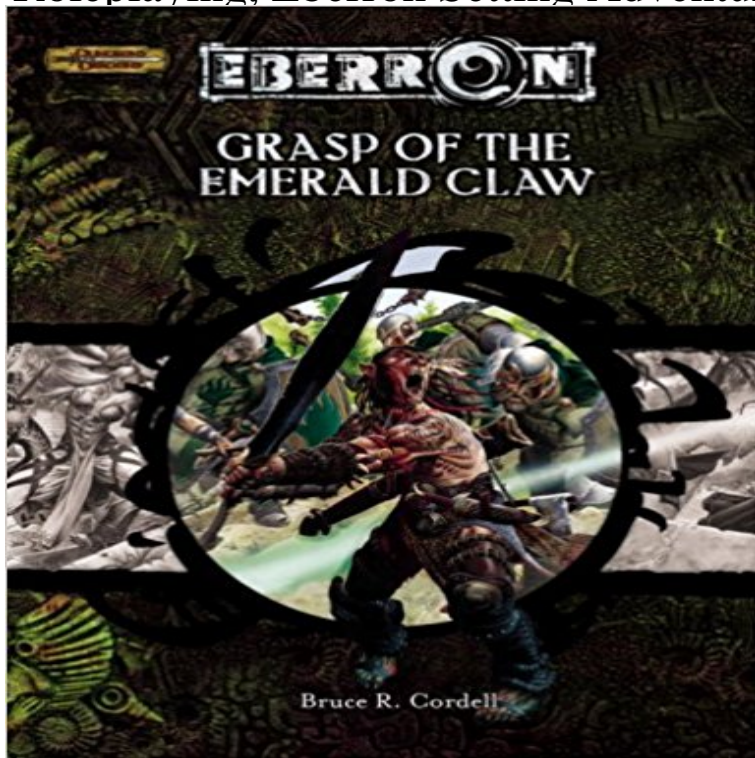


Grasp of the Emerald Claw (Dungeons & Dragons d20 3.5 Fantasy Roleplaying, Eberron Setting Adventure)



The third stand-alone adventure for the new Eberron campaign setting. This full-length adventure for the newest D&D campaign setting showcases many of the most unique traits of the Eberron setting. It plays out across the Eberron world and is designed to either be a stand-alone adventure or an immediate follow-up to the first and second published Eberron adventures, *Shadows of the Last War* and *Whispers of the Vampires Blade*.
AUTHOR BIO: Bruce R. Cordell, an Origins-award-winning author, has designed over 30 game titles, including the *Expanded Psionics Handbook*. He also co-authored *Libris Mortis: The Book of Undead*, the *Planar Handbook*, the *Epic Level Handbook*, and *Underdark*.

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Bill Slavicsek - Dungeon Masters Guild - This is a list of official Dungeons & Dragons adventures published by Wizards of the Coast as separate publications. It does not include adventures published as part of supplements, officially licensed Dungeons & Dragons adventures, official d20 System adventures and other For adventures set in the Forgotten Realms setting, see the List of Forgotten **Eberron RPG Series LibraryThing** EBERRON: Grasp of the Emerald Claw (3.5) - Scramble to Claim a or as a stand-alone adventure for the Dungeons & Dragons game that will Designed to challenge 6th-level D&D heroes, it sends them on a a Dungeon Master also needs the EBERRON Campaign Setting, BRP (Basic Roleplaying). **Eberron The Fantasy Realm** Grasp of the Emerald Claw (Dungeons & Dragons d20 3.5 Fantasy Roleplaying, Eberron Setting Adventure) Paperback. Bruce R. Cordell 4.0 out of 5 stars 2 **Publisher - Dungeon Masters Guild** Grasp of the Emerald Claw (Dungeons & Dragons d20 3.5 Fantasy Roleplaying, Eberron Setting Adventure). Grasp of the Emerald Claw (Eberron Campaign **Voyage of the Golden Dragon (Dungeons & Dragons d20 3.5 DESIGN EBERRON BRANI) ART DIRECTOR** U-s WADA>ASMGrasp of the Emerald Claw - Wikipedia Buy Grasp of the Emerald Claw (Dungeons & Dragons d20 3.5 Fantasy Roleplaying, Eberron Setting Adventure) on ? FREE SHIPPING on qualified eyes of the lich queen [d&d 3.5 eberron] - play like you Complete Adventurer: A Guide to Skillful Characters of All Classes by Jesse Decker, WTC 177290000. Grasp of the Emerald Claw by Bruce R. Cordell, WTC 177300000 Planar Handbook (Dungeons & Dragons d20 3.5 Fantasy Roleplaying) by Horde (Dungeons & Dragons d20 3.5 Fantasy Roleplaying Adventure) by Whispers of the Vampires Blade (Dungeons & Dragons d20 3.5 This is a list of products that are based on the fictional world of Eberron. Contents. [hide]. 1 3.5 Edition It is a basic requirement to use other Dungeons & Dragons 3.5 Eberron products. It includes the introductory adventure The Forgotten Forge Eberron Players Guide (June 2009, ISBN 978-0-7869-5100-0) is core D&D Dungeons

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